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Greedy Algorithms
- intuitive

- usually fast

- Fequives proof

Conventional Wisdom

- don't be greedy
- 2.01.
- first is the worst, second is the best
- third is the one with the treasure chest
- largest handful not the most but, I have a mathematical proof of optimality

Activity Selection

n activities (TV shows)
activity i has start time =: & finish time fi

Problem:

find a subset of activities that do
not overlap:

pactivity i ends before activity i starts

either fissi or fissi

jends before I

Maximize number of activities in the subset.

Greedy selection criteria that don't work	K!
@ Shortest first	

@ Earliest Start time

(3) Fewest conflict first

	200	Glicts
4 conflicts	4	4 conflicts
	5 constats	

Earliest Finishing Time:

- 1) Pick activity i s.t. fi is smallest of all available activities.
- @ Remove all activities that conflict with i.
- (3) Add i to the schedule.
- 4) If any activities remain, repeat.

Prove that earliest finish time is optimum

- A proof is necessary!

- Q: what is the last line of the proof before you can claim optimality?

Necessary condition for optimality:

For every "legal" schedule X, the schedule produced by the earliest finish time greedy algorithm has at least as many activities as in X.

Very common totally fallacious argument:

Earliest finishing time is optimum because it greedily selects the activity that has
the smallest finishing time. This gives
a schedule that has more activities than
any other schedule.

not a proof, just restates

what the algorithm does

Variation: It is always better

to pick the activity with the earliest finishing time.

But WHY?

This is what must be proven. Just saying that it is true does not constitute a proof.

Need an argument that uses earliest

Proof by induction on number of activities n.

Induction Hypothesis P(n):

The greedy earliest finishing time algorithm produces an optimum schedule for every Activity Selection Problem that has n activities.

Base Case:

P(1) holds since greedy will pick the only available activity and that is optimum.

Induction Case:

Assume P(k) holds for all kan. -

Need to show that P(n) holds.

we can Proof by contradiction:

WAXE UP! Suppose some schedule X has more activities WAXE be than schedule A, produced by greedy.

Whis will be Let activities in A & X be (in sorted order):

on a me !!

On a me!!

D - 1 a

 $A = (a_1, a_2, a_3, \dots, a_t)$

X = (X1, X2, X3, ..., Xt41)

Strong" induction.

already know

optimum for

smaller problems

What do we know? f (a) = finish time of acti ity a.

S(a) = start time of activity a.

f(a,) < f(xi) = why?

f(a1) < S(x2) ~ why?

So we can replace x, with a, and still have a legal schedule

 $A = (a_1, a_2, a_3, ..., a_t)$

X = (x1, X2 X3, ..., Xt, Xt+1)

fiail = fixi)

because x, was available to the greedy algorithm when a, was picked. If $f(x_i) < f(a_i)$ then x, had an earlier finish time than a, and would have been chosen instead.

f(x1) ≤ S(x2) means x, finished before x2 stanted Since x1 &x2 do not conflict.

- Land to the Carrier

So, we also know that f(a) ≤ S(xe).

Let S be the original set of activities. includes a. Let S = S - { activities that conflict with a, } What solution does greedy produce for problem S,? Important: Whatever is the solution produced by greedy for S, must be BLINK! BLINK! BLINK! BLINK the optimum solution for S, because

This is where WPOTHESIS.

We use the induction hypothesis.

Solution produced by greedy for problem Si:

A = (az, az, a4, ..., at) This is A with a removed.

BUT

Relies on optimal substructure.

How be?

 $X_1 = (\chi_2, \chi_3, \chi_4, ..., \chi_t, \chi_{t+1})$

is also a solution for problem S.

We argued earlier that f(ai) ≤ S(x2).

We also know that $S(x_2) < S(x_3) < \cdots < S(x_{t+1})$ So, none of $\chi_2, ..., \chi_{t+1}$ conflict with a..

Then, greedy failed to produce an opt. solution!

IT'S a CONTRADICTION!

END of tour original assumption that some schedule reconstruction. X has more activities than A must be wrong.

Continue Therefore, A is optimum. S because it has at last as many activities as any other schedule X.

proof by Thus, greedy produces an optimum schedule induction. For any Activity Selection Problem with n activities.

oo P(n) holds.

Hiding the proof by induction.

Suppose greedy isn't always aptimum. Let n be the smallest s.t. for some problem S' with n activities, greedy fails to produce opt. solution.

Let $X = (x_1, ..., x_t, x_{t+1})$ be a better solution.

: I same as before

 $A_1 = (a_2, ..., a_t)$ is the greedy solution for problem S_1 , $X_1 = (\chi_2, ..., \chi_t, \chi_{t+1})$ is a better solution for problem S_1 .

Since |Si|< |S|, n is not smallest. ==

Technicality:

1 Let n be the smallest s.t. ... "

Uses the well-foundedness of natural numbers:

Every non-empty set of natural numbers has a least element.

(2) Maybe n=1. Then, what?

"I still { hate | loathe | loathe | my whole life long...

Use the ... method

(pronounced dot, dot, dot

The ... method

time.

Still uses proof by contradiction.

Suppose some schedule X is better than the greedy solution A.

$$X = (X_1, X_2, X_3, \dots, X_t, X_{t+1})$$

We can swap x, for a, and still have a legal schedule because What about X2?

Since a has $5 \circ f(a_1) \leq f(x_1) \leq 5(x_2)$ earliest finish

 $A = (a_1, a_2, a_3, ..., a_e)$

 $X = (X_1, X_2, X_3, \dots, X_t, X_{t+1})$

activity x2 was available when az was picked by greedy. So, $f(a_2) \le f(x_2) \le S(x_3)$ so $a_2 \ne x_3$ do not conflict So we can swap X2 for az.

What about x3? X4? ... XE?

hence the name

$$A = (a_1, a_2, a_3, ..., a_t)$$

$$X = (\chi_1, \chi_2, \chi_3, ..., \chi_t, \chi_{t+1})$$

$$a_1, a_2, a_3, ..., a_t$$

What's the contradiction?

$$\alpha_1$$
 α_2 α_3 α_t

So, X'= (a, az, az, ..., at, Xt+1) is a solution.

Proof by contradiction ending #1:

X is a legal schedule, so $f(a_t) \le f(x_t) \le S(x_{t+1})$

means activity x_{t+1} was available after a_t was picked. The "real" greedy algorithm would have picked x_{t+1} .

Therefore, $A = (a_1, a_2, ..., a_t)$ cannot be the solution produced by greedy. $\Rightarrow \Leftarrow$ not a "mushy" ending. We can point to p and 1p.

Proof by contradiction ending #2: (alternate ending)

Since x_{t+1} was not picked by greedy, it must have conflicted with one of $a_1, ..., a_t$ and was removed.

Thus, $S(\chi_{t+1}) < f(a_i)$ for some i.

Since $f(a_i) < f(a_2) < \dots < f(a_e)$, $s(x_{t+1}) < f(a_e)$. Since $f(a_e) < f(a_e)$. Since $f(a_e) < f(a_e)$, $s(x_{t+1}) < f(a_e)$. But $f(a_t) \le f(x_t)$, so $s(x_{t+1}) < f(x_t)$.

Therefore, activities x_t and x_{t+1} conflict.

Thus, X is not a legal schedule. => ==

Fractional Knapsack you can divide items.

Knapsack with capacity K. n items. V(x) = value of item xW(x) = weight of item x

If fraction x of item x taken, then value = x v(x)Weight = x w(x)

Take items such that total value is maximized of total weight < K.

Greedy:

1) Sort items by V/W ratio

(2) Starting with highest V/w ratio, take as much of next item as knapack can hold

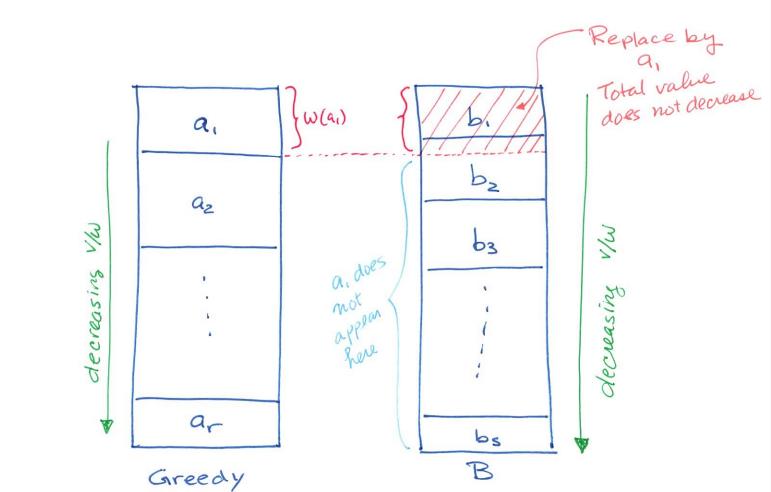
Suppose some packing B has higher value than greedy solution A.

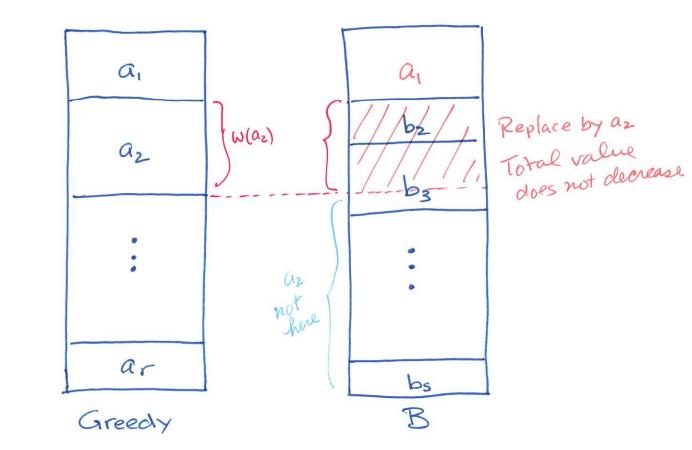
$$A = (a_1, a_2, ..., a_r)$$

$$B = (b_1, b_2, ..., b_s)$$
no relationship assumed about $r \notin S$

Assume items are ordered by 1/w ratio.

Note: B does not use V/w ratio, but we can Still rearrange the items after they are picked.





... Replace all of B with A.

Each replacement guaranteed not to decrease total value of B.

Let B(i) = B after ith replacement.

$$V(B) \le V(B^{(1)}) \le V(B^{(2)}) \le \cdots \le V(B^{(r)}) = V(A)$$

$$A = B^{(r)}$$

Thus, $V(B) \leq V(A)$. Suppose B is better than A...

But, we assumed $V(B) > V(A) \Rightarrow \Leftarrow$